

Requirements-Driven Software Service Evolution

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Outline

- *Background*
- *Problem Statement*
- *The Feature-Oriented Approach*
- *A Case Study – EShop*
- *In Summary*

Service Evolution

- ***Service Evolution***: a continuous process of development of a service through consistent and unambiguous changes to requirements and domain assumptions.
- ***Key Challenges: Forward compatibility***: a guarantee that an older version of a client application should be able to interpret and use newer message/data formats introduced by the service.

Related Work

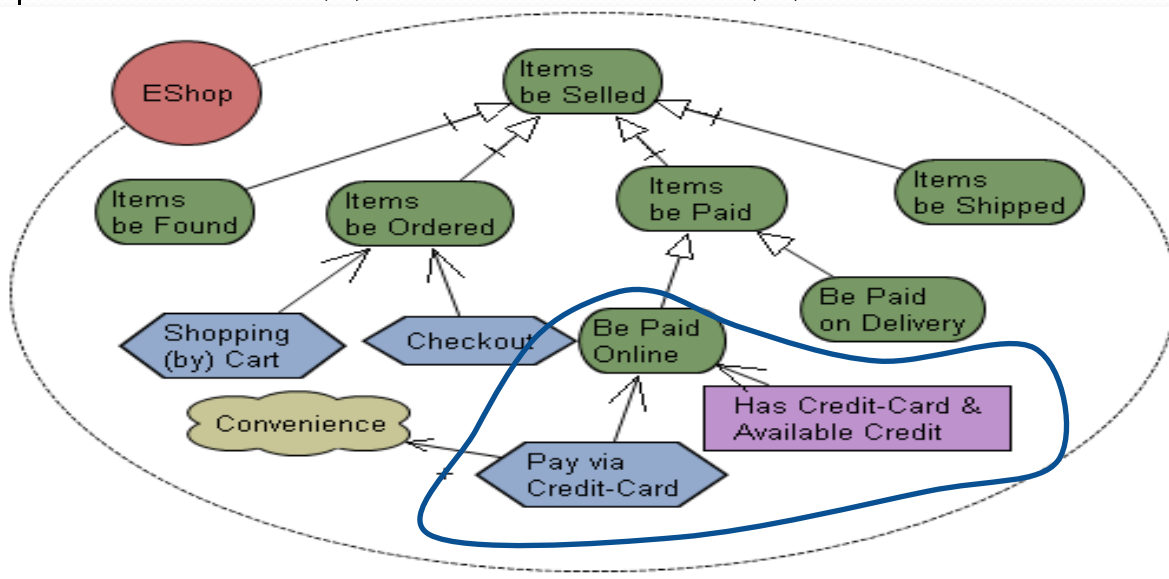
- *Taxonomy of evolutionary changes*
 - *Structural (interface), Behavior (interaction protocol), QoS*
- *Versioning*
- *Design Pattern*
 - *Dynamic binding, Client transparency*
- *Tool (Adaptor, Proxy)*
- *Model and Theory*
 - *Type theory*

Observations

- Evolutionary changes are closely related to service interface (signature) and behavior (interaction protocol) [Li12].
- Current work
 - Focuses on the incompatibility between clients and servers
 - Pays little attention to **change propagation** from requirements to services

Starting Point: Requirements

- $D, S \models R$ [Jackson&Zave95]
 - D : domain assumption, S : specification, R : requirement
 - E.g., Task “*Process Credit Card Payment*”(S),
Domain Assumption “*Customer owns a Credit Card with Available Credits*”(D)
 \models Goal “*Item(s) be Paid Online*”(R).

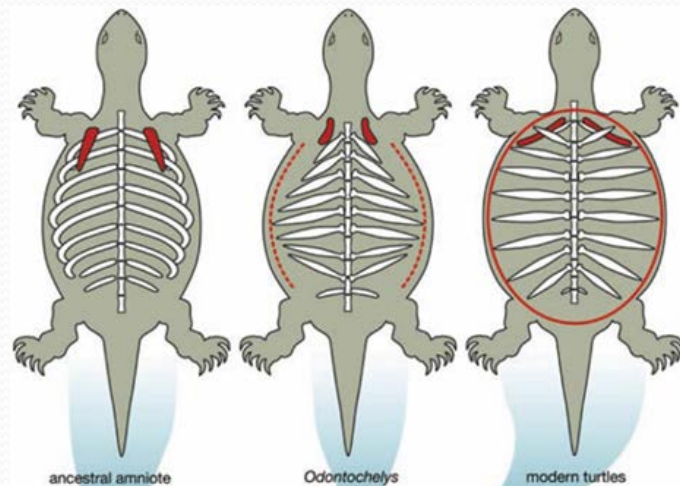
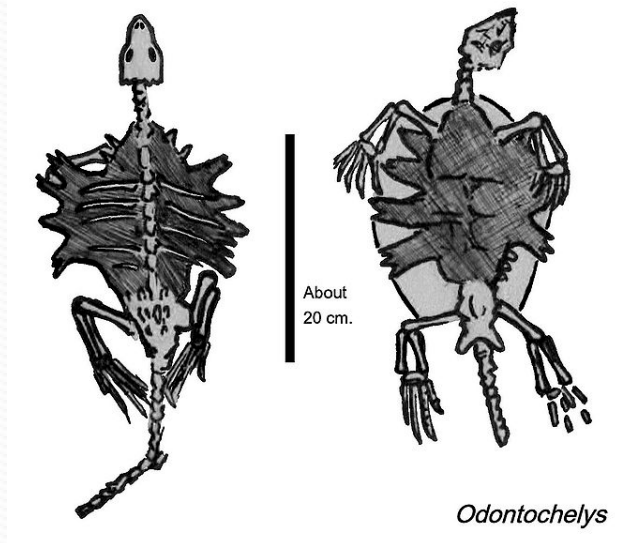


Problem Statement

- **Prerequisite:** $D, S \models R$
- **Propagation:**
 - (*Requirements Change*) if R changes to R' , how to find a new specification S' so that $D, S' \models R'$ holds?
 - (*Environment Change*) if the domain assumption D changes to D' , how to find a new specification S' , so that $D', S' \models R$ still remains true?
- **Traceability:**
 - (*Specification Change*) if specification S changes to S' , does the entailment $D, S' \models R$ still remain true?

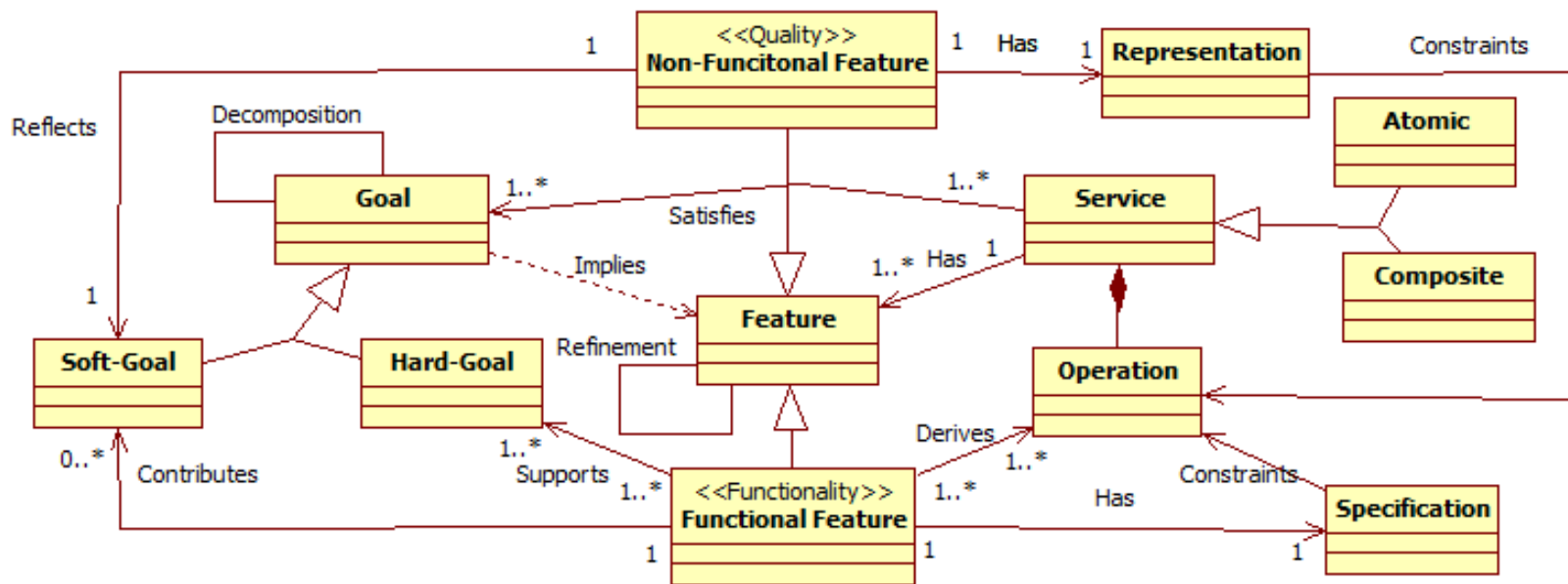
The Feature-Oriented Approach: A Motivating Example

- *The evolution of turtle shell*
 - *Odontochelys (oldest turtle)*
 - *The turtle shells formed from the underside - plastron (chest) first*
 - *And then grew bony extensions of ribs and bone formation above backbones*
 - *Existing features are modified and put into second use.*



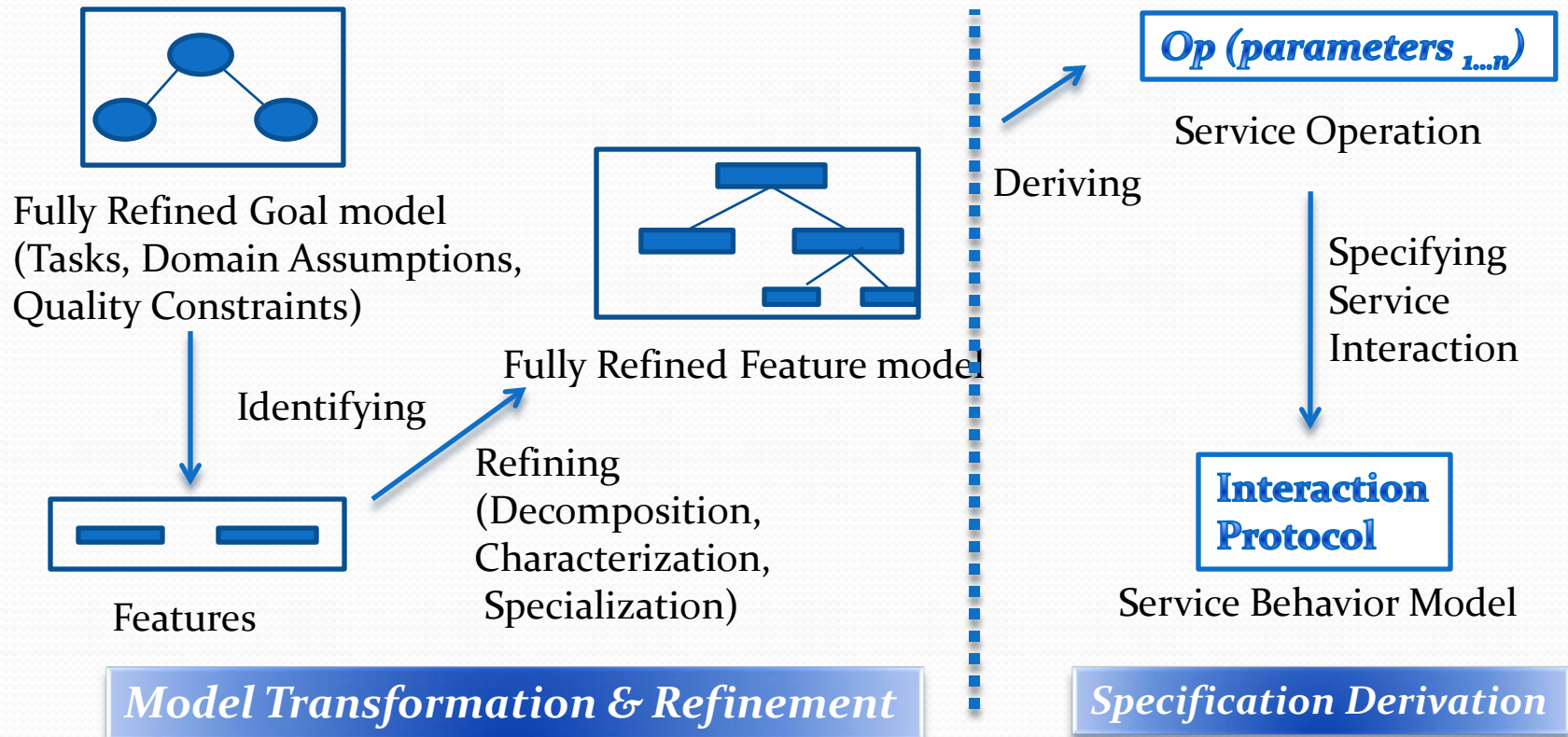
Services as Feature Configurations

- A service consists of features (functional, QoS)



The Feature-Oriented Approach

- Methodology
 - Framework

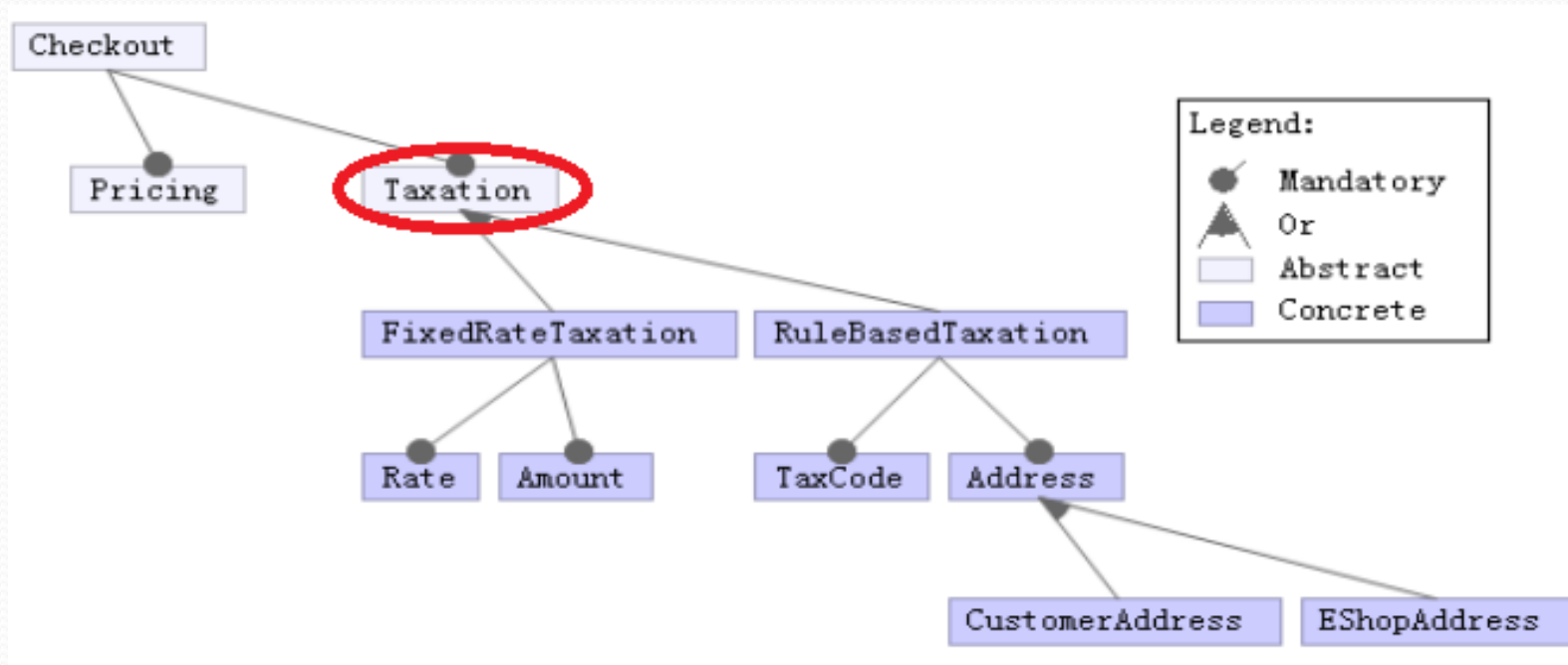


The Feature-Oriented Approach

- Methodology
 - (1) Identify *features* from fully refined goal model [Yuo08]
 - An inner goal could be identified as an abstract feature
 - Regarding a leaf (operational) goal g_o , a), b) and c) could be a concrete feature
 - a) an OR-decomposed task of g_o ;
 - b) a combination (all/partial) of the AND-decomposed tasks of g_o ;
 - c) a or a cohesive set of quality constraint(s).
 - (2) Refine identified feature [Kang90]
 - Decomposition: a “Checkout” feature can be decomposed into “Pricing” and “Taxation”
 - Specialization : the “Taxation” could be specialized to “Fixed-Rate Taxation” and “Rule-Based Taxation”
 - Characterization: the “Fixed-Rate Taxation” feature has attributes “Amount” and “Tax-rate”

The Feature-Oriented Approach

- Methodology
 - (3) Deriving operations from feature model [Nguyen 10]



The Feature-Oriented Approach

- Methodology
 - (4) Specifying Service Behavior over Operations[Rinderle06][Broy07]
 - *On deriving the operations, we need to model service behavior, i.e. service interaction protocol (messaging)*
 - *Event - Condition- Action language*
 - T_i (label): **event** [guard] / **action** [effect]
 - **Event** and **action** are service operations in general
 - **Guard** are conditions, based on which corresponding action would perform
 - **Effect** usually leads to an proper state
 - *E.g. $T_1 : ?taxation$ [true]/ $calculateTaxValue()$ [tax value returned]*
 - On receiving the taxation request and relevant parameters ($?taxation$), the taxation service calculate and send back the corresponding tax value ($calculateTaxValue()$), then the service would transit into the **tax value returned** state.

The Feature-Oriented Approach

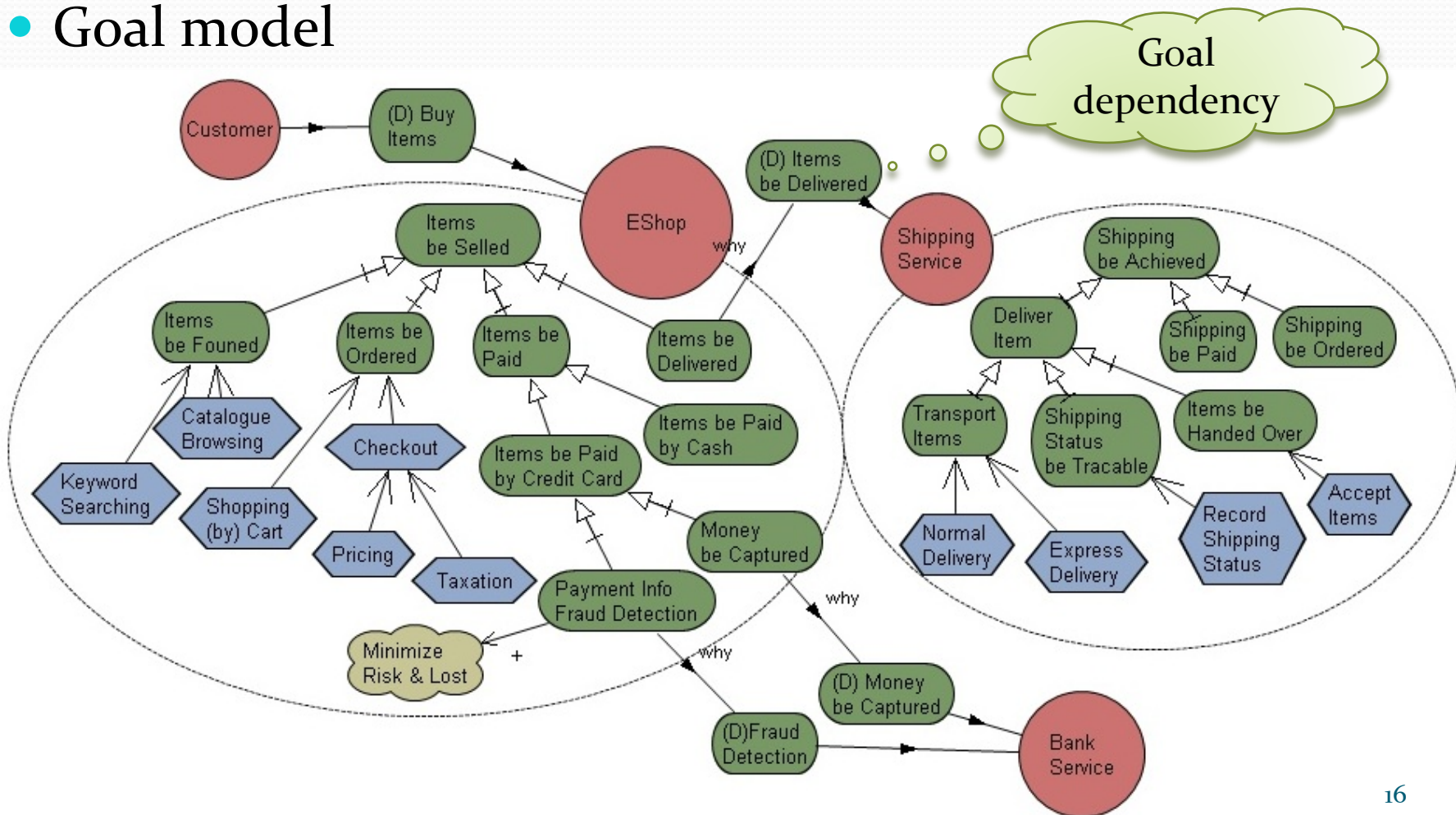
- Brief Sum-Up
 - Having a refined goal model (assumption),
 - a) Identify feature from fully refined goal model
 - b) Refine identified features
 - c) Derive refined feature model to service operation
 - d) Specify service behavior over operations
 - Evolution?
 - When requirements change, it will be reflected in goal model
 - Then feature could be changed, added or deleted correspondingly
 - Service operations would evolve synchronously
 - Concurrently, service interaction protocol would evolve

A Case Study - EShop

- EShop
 - It is owned by a store selling different kinds of items, such as book, audio tape and CD.
 - Roles: *customer*, *merchant*, *bank*, and *shipper*. For each role, there would be corresponding software service(s) play it (we omitted the taxation service here).
 - Customers are able to query items and specify their orders; *merchant* could handle orders, use the *bank* service to deal with payment transactions and depend on *shipper* to deliver physical items to customers.

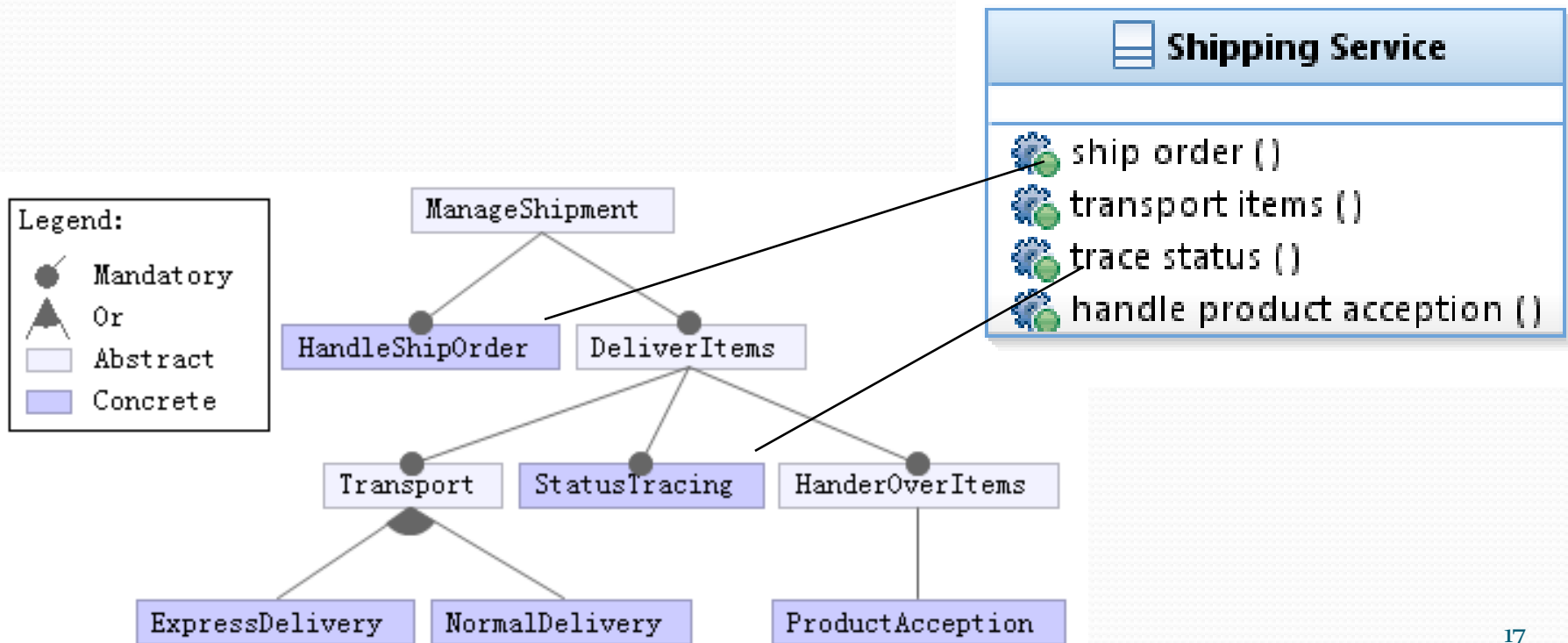
A Case Study - EShop

- Goal model



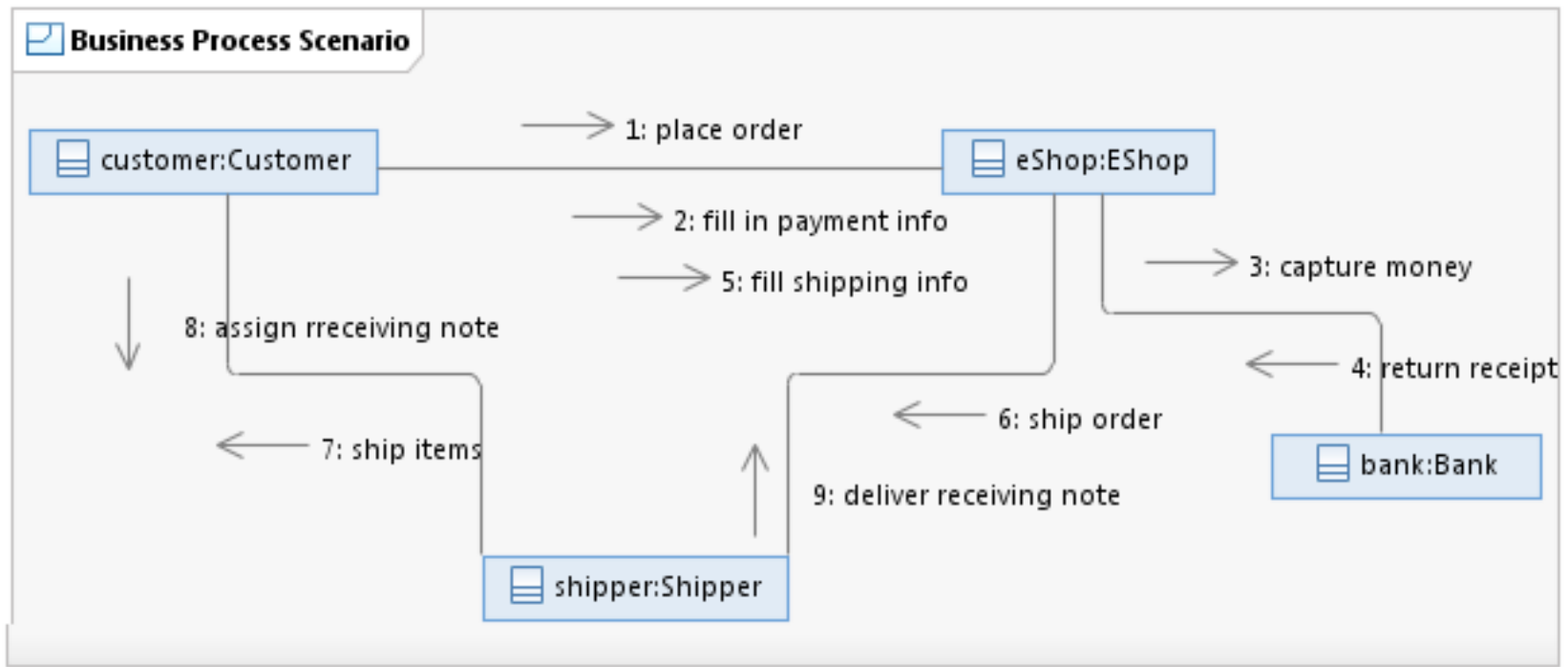
A Case Study - EShop

- A partial feature model and service class
 - Identify features from goal model
 - Derive service operations from refined feature model



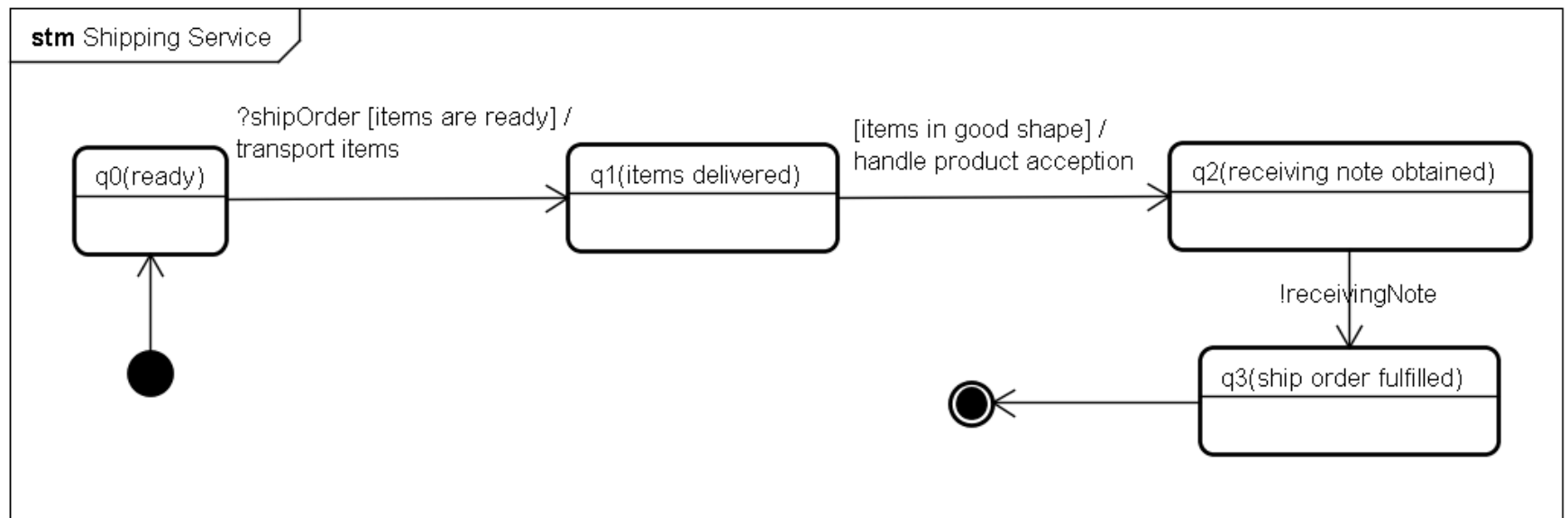
A Case Study - EShop

- A possible process scenario
 - Specify service interaction over messaging



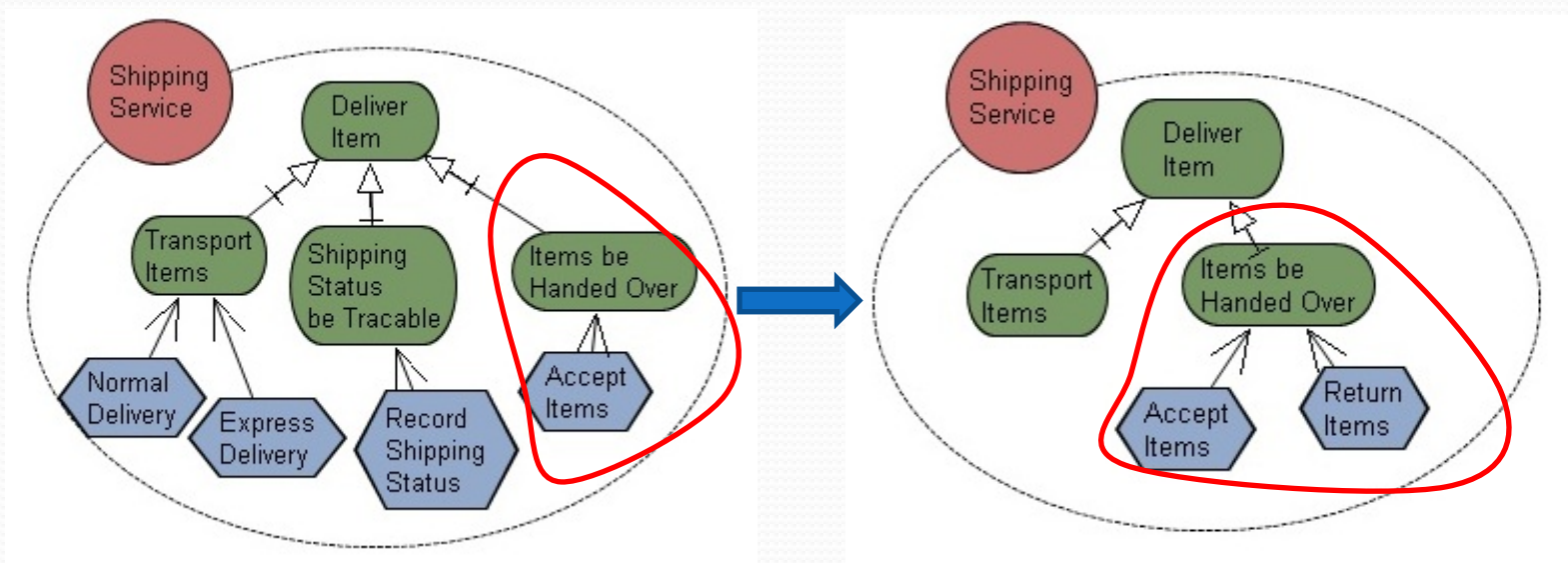
A Case Study - EShop

- The behavior model of the *shipping* service
 - Specify service interaction over service operations



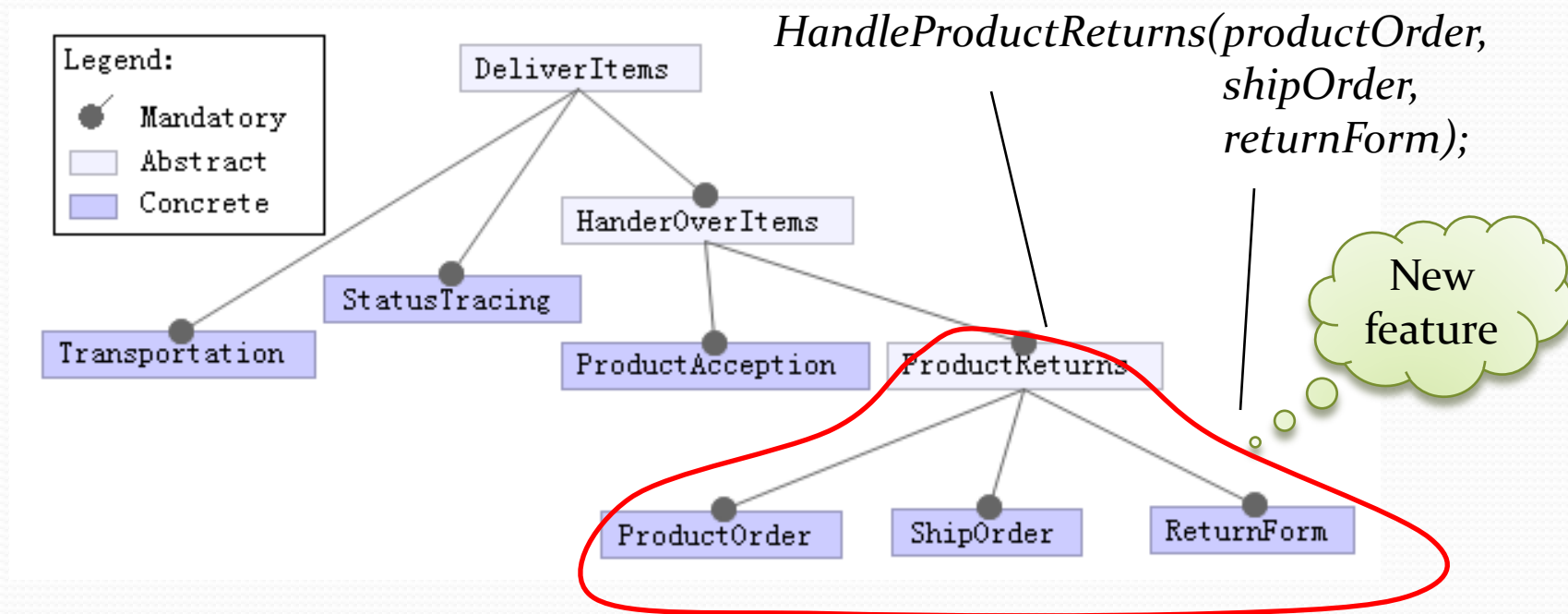
A Case Study - EShop

- An evolution scenario
 - When a customer finds out that the items are broken, he/she may won't accept the items and assign the receiving note.
 - The changed requirement is shown in goal model



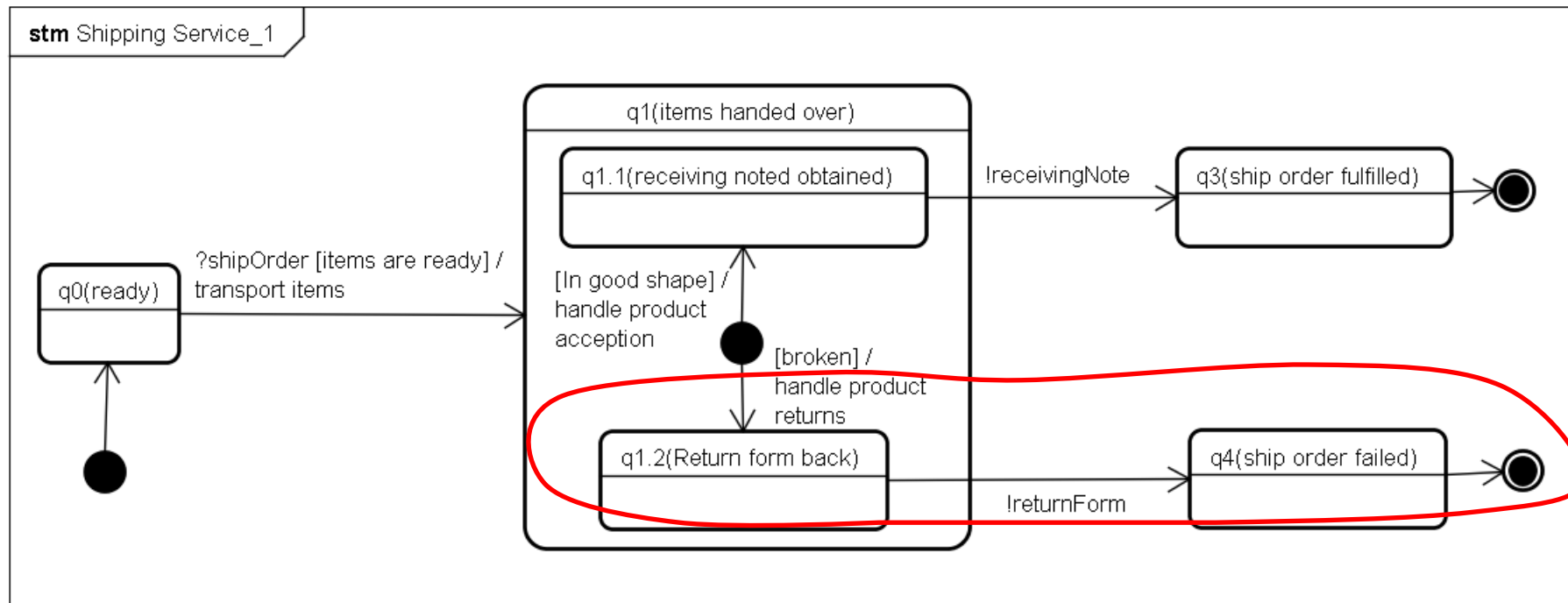
A Case Study - EShop

- The changed feature model
 - A new feature “product return” would be identified
 - Correspondingly, a new service operation would be derived



A Case Study - EShop

- The evolved service behavior model
 - Evolve the behavior model when operations change



In Summary

- Key Challenges
 - How to derive service operations from feature rationally?
 - How to specify service behavior over operations systematically?
- Contributions:
 - Being different from the current work that focus on the interaction compatibility between service and clients in evolution, we center on the change propagation from requirement to service.
 - What is going to evolve
 - How will it evolve

In Summary

- Future Work:
 - How to resolve the influence of service evolution?
 - How to handle the evolution of non-functional feature?
 - How to deal with the change traceability problem?

Reference

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Q & A

Welcome Questions!

